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colorado timing system 6 manual

The new video board guaranteed compatibility with all of our existing timing and scoring equipment. The video display has well exceeded our expectations, and the staff at Colorado Time Systems have been wonderful to work with. After receiving the updated system and using it at a meet, I was extremely impressed with the current version. It truly has taken timing technology to a new level. It was great to work with Colorado Time Systems. The install was timely, and they trained us on the software, and everything went smoothly. They did a lot of good things for us! We were chosen to host these events because the Colorado Time Systems equipment we have in place is the same as most NCAA Championship meets. The students were exact about their demands, and CTS came through with not just stateoftheart product, but even prototypical product. It brings us to the next level of competition. Ive been pleased with Colorado Time Systems for years. Theyve always gone out of their way to be accommodating. Theyre great. We have never had the capacity before now we will be able to do chase starts, run both ends of the pool; and have 2 8lane courses on the board at the same time. Well be able to display heat, lane, time, and place, then come back and import for finals, and put names on the board. It complements the facility the new scoreboard provides recognition for the swimmers by displaying their entire names. The board has all of the features imaginable. CTS stands by their products and they stand by their customer. The tournament was a huge success lots of happy kids. We really appreciate the generosity and support of wheelchair basketball in Colorado. CTS staff has been very courteous and efficient. Please pass this big THANK YOU to all at CTS. One of the biggest factors in choosing CTS products is that they are used by a majority of teams in our area with good results. We also use the scoreboard during practice and water polo tournaments.http://ghespanail.com/fckeditor_userfiles/canon-tc80n3-user-manual.xml

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We have connected it to a satellite dish to use it as a big television for our college basketball games as students wait to get tickets. CTS has been more than accommodating with all of our requests and it is evident that they strive for excellence with all of their products. I would highly recommend CTS to any other Athletic Director across the country without hesitation.Colorado Time Systems is always trying to create a better experience for the coaches, swimmers, and fans. The big difference between CTS and other manufacturers is that CTS is a swimming company that makes scoreboards too, versus a scoreboard company that happens to make timing equipment. CTS is focused on the coaches, the swimmers, and improving both the meets and the training. All around, they are out to improve the sport of swimming. They make great, reliable scoreboards, 30second clocks and other water polo electronics, and they provide premium equipment at outstanding prices. They are also innovators, offering new solutions in score keeping as well as training tools. Our partnership with Colorado Time Systems was a key ingredient to our silver medal performances at the Beijing Olympic Games, and will help us as we prepare for the Games in London. We are very excited to be running Colorado Timing Equipment and using the best products on the market. Also, more importantly, our experience, from start to finish has been amazing and professional. Everyone has

been extremely helpful and made sure that the whole process goes the best possible direction. It is refreshing to work with professionals that not only care about their product, but also take care of the customers and keep the experience positive. You have taken care of extremely well and we appreciate all of your time and efforts!I cant thank you enough for the support that Colorado Time Systems gave to that competition. I never could have gotten through this competition without the support of CTS.http://www.chezgregoire.fr/userfiles/canon-tx220h-manual.xml

The Dolphin System saves time for the meet manager as well as the administrative official, whom no longer needs to collect watch times out on the pool deck. The backup times are right there on your screen. The Dolphin System provides a much quicker and more efficient way to run your swim meet. USMS offered us one of your pace clocks, and we were happy to accept. We really appreciate the pace clock that Colorado Time Systems has provided us. Our team has been utilizing it in practices and it also serves as a great marketing tool to recruit new swimmers the display is awesome and can be seen from afar!. The effort by Colorado Time Systems to get the fins fitted to the blocks in such a small window of time was truly amazing. We all are so grateful that you took on the challenge and exceeded expectations. When they are properly installed and tightened, they work very well. They were extremely helpful, this was a long awaited project that has finally been completed. Because it operates on batteries, we have a great deal of flexibility in how we use it at the pool. As Masters swimmers, we appreciate the large illuminated digits, which are easily visible to our old eyes, even 50m away! Thank you for your excellent products. Everything worked great and we cant wait to host 2 big tournaments this fall. Our longstanding relationship with CTS has always lead to spectacular finished products and events. CTS's willingness to support such an outstanding organization is appreciated by all involved. Thanks again to the CTS Team and we look forward to an amazing Games! The judges love having the ability to see all of the dive information and scores without looking at the leaderboard, resulting in a more seamless event. The new technology ultimately benefits our fans, officials, athletes, and coaches. We were thrilled beyond belief to receive it. We are building a new Masters program at the Salvation Army Kroc Center in Greenville, SC.

This facility did not have an electronic clock and the small pace clock was really difficult to see especially for the older swimmers. We are really enjoying the benefits of having a large digital display as we work out and do sets together as a team. All of our members are very appreciative of this gift along with the facility. We are happy to be adding new members each week, and I am sure that the pace clock helps to make our program more professional. Although the display still ran, it was time for us to upgrade to newer technology. We have worked with CTS for years and their staff has always been extremely responsive and helped us through any issues that we have had. It was the obvious choice to stay with them to complete this upgrade. The new video board is big, bright, it pops, and there are so many incredible things that we can do now. As an example, we now have the ability to display complete information for two pool racing, as well as diving and swimming simultaneously. The fans and spectators are going to enjoy its capabilities. It will provide a better atmosphere for the meets. We will be able to show videos prior and the times are easier to read. The big difference between CTS and other manufacturers is that CTS is a swimming company that makes scoreboards too, versus a scoreboard company that happens to make timing equipment. CTS is focused on the coaches, the swimmers, and improving both the meets and the training. All around, they are out to improve the sport of swimming. All systems are working very well, even with some enhanced features. Thank you all from us here. This once again proves that the CTS system and the company behind it is better than any other on the market. The level of customer service, support, and quality of products has been amazing. It is very comforting knowing that I can always call on your team. Huge shout out to everyone in the company. Also, your Field Technician was awesome in both the work and the results.

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We literally couldnt have asked for anything else. Dolphin provides wireless swimming stopwatchstyle timing for swimming competitions. It significantly reduces the amount of effort required to run a meet and manage data. By transferring all timing data wirelessly, the system has improved accuracy compared to manual swimming stopwatches. Features Handheld wireless swimming stopwatches for each lane the system supports up to 3 lane timers per lane, and up to 10 lanes Starter unit for synchronized manual or electronic starts Base unit, which connects via USB cable to your laptop running HyTek Meet Manager Dolphin software Dolphin split feature The Dolphin System now supports multiple split times up to 10 per race per participant for use in competition and training. Split times are displayed on the scoreboard to keep the audience involved during the course of the event. At the conclusion of the event, a log file is created and can be reviewed at a later time by the coaches and athletes HyTek Interface Colorado Time Systems and HyTek Sports Software have partnered to provide you with a fully integrated HyTek user interface, so you will not need to learn a new meet management program. "HyTek is pleased to partner with Colorado Time Systems, a leader in providing timing and scoreboard technology for swimming. We believe the Dolphin wireless watch technology will not only provide a significant savings in meet administration, but just as importantly, offer timing technology to a whole new set of meet competitions. HyTek is excited about the opportunity to participate in this project with CTS and we look forward to serving our mutual customers." Charlie Hodgson Director of Product Development HyTek Sports Software Ltd. Who can use Dolphin Everyone. Whether you use Dolphin wireless swimming stopwatches in swimming competition or practice; Dolphin is an accurate, wireless, effortless swim timing solution.

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Dolphin will save you time and improve your accuracy, all by simply connecting to your laptop. All stopwatches will start timing with the start system signal. Each stopwatch stops when the lane timer stops it. These times are wirelessly transmitted and saved for immediate access by Meet Manager. Each stopwatch stops when the lane timer stops it. Lane timers start and stop the stopwatches independently for a fully manual system. In all three operation modes, finish times are wirelessly transmitted and recorded. Be the first to review this product! As a result, someone needs to run the timing console. Unfortunately, due to the nature of youth sports, turnover among parent volunteers trained to run the console is high. However, there is good news too, because it's fairly straightforward to learn. Linda Eaton, of Colorado Swimming, has created a terrific clinic to help others learn how to run the console at swim meets. Instructions from the clinic are below. PowerPoint and PDF versions follow. The clinic also includes a handout about connecting Meet Manager a software used to manage swim meet information with the console. It also highlights what a Console Operator looks for before, during and after a race. It focuses on the Colorado Timing System 6. The System 5 console uses the same keys found on the System 6, but the display is a little different. The display includes For competitive limits, one event equals one preliminary or one timed final, or one preliminary plus the corresponding final. It stores the current race results in memory and prints. Note Printouts are no longer required. It requires two fingers. The display shows the event number, heat number, gender of the event, age group, stroke, and distance of the event. These keys toggle output from each lane to the scoreboard and display screen to either ON or OFF depending on current status. If not, run a test start and verify all pads, buttons and scoreboard are working.

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Has the meet been downloaded to the console from Meet Manager. Get a current It designates the swimmer's seeded heat and lane for the event. Also known as the meet program. If it is not, immediately press the START key. This starts the console timer. The Computer Operator Administrative Official will resolve this heat malfunction with times that are all equally late. Record

the race number on your heat sheet. If not record details on your heat sheet. Turn off console lane for any lane without a swimmer.If not, adjust before the finish of the race. As swimmers finish, you will hear two beeps; one as the swimmer touches the pad and the second when the Lane Timer pushes the button. The console also displays the Order of Finish for each lane. Look at the screen to see if you are missing any pad or button times.There might be a possible equipment failure or Lane Timer who is not pressing the button correctly.It designates the swimmer's seeded heat and lane for the event. Also known as a heat sheet. These notes contain important information for the Computer Operator Administrative Official and include There is no need to record the swimmer's name or team, unless known. The Deck Referee will let the Administrative Official know about the extra swimmer. The race number will increase by one each race unless there is a False Start, or other situation which alters the count. It subtracts one from the lengths swum and arms the pad immediately. For example, in a relay race, a swimmer exiting the pool may trigger the pad. The pad registers a touch that is invalid. To rearm the pad for the proper split touch before the swimmer in the pool touches, press Split Arm in the affected lane. When you press this key, the display changes the lane status to waiting for a finish touch. The display also updates the number of lengths to indicate the Use it when a touch is not registered in a given lane, or the swimmer misses a touch.

The System 6 indicates if an expected touch doesn't register by changing the lane box color on the screen from white to orange. The display is immediately updated with the added touch Therefore, this key is invalid on the finish lap. Use it when an invalid pad touch registered. For example, when a swimmer on the pool deck steps on the lip of a touchpad and triggers an invalid touch. The display screen is immediately updated with the removed touch. Use it to respond when asked to enter a number. On the System 6, it is on the lower keyboard to the right of the keyboard insert. This key is exactly the same as the Enter key on the upper console. They each include a scenario and a picture of the console display. However, the Console Operator needs to stay focused on the meet. Leave your cell phone in your pocket. This enables correction of any problems. The sooner the correction, the better. Volunteer to join the Dry Side fun. Then, get a bird's eye view of Who does What at Swim Meets and easy to follow links to related information. Perhaps you're looking to host a small, simple, nofrills meet. If so, you might prefer these lists created for high school dual and other developmental swim meets. Also, discover a few quick and simple things you can do to effectively Increase Safety at Swim Meets. Learn how your comment data is processed. It costs money to keep HostGreatMeets.com online. Site fees are funded by donations. Thanks for helping to keep the content available! Amazon and the Amazon logo are trademarks of Amazon.com, Inc, or its affiliates. User Guide. F904 Rev. 0106Corporate OfficeLoveland, CO 80537 USAShop online. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditionsThis equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules.

These limits areThis equipmentOperation of this equipment in a residential area is likely to cause harmful interference in which case the user willUnauthorized modifications or changes made to this device not expressly approved by the party responsible for compliance voids the users authorityPart Number F904 Rev. 0106Introduction. How to Set Intensity, Channel and Mode.1. Intensity.1. Channel.1. Mode.1. Physical Connections.2. Input Modes.2. Battery.3. Horn.3. Pace Clock Operation. Standalone Pace Clock.5. Pace Clocks in Series.5. Wireless Operation.5. Without Timer or Controller.5. With Timer or Controller.6. Water Polo Operation. Setting up Shot Clocks.7. Using Shot Clocks with a scoreboard.7. Training Modes. Lap counter.9. Simple Pace Clock.10. Pace clock with Cumulative Splits.10. Pace clock with Lap Splits.11. Relay Exchanges.11. Start Reaction.12. Turn Speed.12. Breakout Time.13. Start Reaction and Breakout Time.13. Single Lane Timer.14. MidRace Timing.16. Test Mode.17Introduction. Thank you for purchasing a Colorado Time Systems Wireless Pro. Introduction. This introductory chapter describes physical features of your Pro. Subsequent chapters describe how to set up. Pace Clock Operation. Chapter 2, beginning on page 5, describes

how to physically set upWater Polo. Chapter 3, beginning on page 7, describes using the units for Water. Polo, primarily as shot clocks, but also for displaying game time. Training Modes. Chapter 4, beginning on page 9, describes the training modes, including what the mode does and which other devices are needed forHow to Set Intensity. Channel and Mode. Put the antennae up. Use the Mode switch on the front panel to setIntensity. When a Wireless Pro Pace Clock is turned on, the clock will firstWhile in is displayed, the Mode switch adjusts the intensity of the display. Channel. After the Mode switch has been in the same intensity setting for 4Mode.

After the Mode switch has been in the same channel setting for 4Mode switch will change only the mode until the clock is turned offPhysical. Connections. When the switch is set to scoreboard, and the clock is connected to aSelect which scoreboard module toWhen the switch is set to training, the training mode that is selectedThe variousInput Modes. Most of the various training modes require input from one or moreMost input connections are selfexplanatory. Pushbuttons. For all input connectors, a pushbutton operated by a human judgeThe pace clock records to a hundredth of a second,Touchpads. There are two touchpad inputs to allow for touchpad input from bothPro touchpad inputCabling for far end touchpad input. To take input from touchpads at both ends of the pool, plug thePro Pace clock. Plug the touchpad from the other end into the otherBattery. Horn. An internal battery can supply power to the pace clock. A fullyThe battery charges any time the unit is plugged in to AC power. The internal horn is controlled by a CTS timer connected to the unit,Side panel. Data cableOn the right end panel, there are four data cable connectors and aAC PowerThe power receptacle accepts a standard power cord for 110 VAC. IfModified units are labeled accordingly.Pace Clock Operation. Standalone Pace. Clock. For simple pace clock operation, turn the Pro Pace Clock on. Set theAfter displaying 5959, the displayPace Clocks in. Series. Wireless Operation. To run a series of pace clocks wirelessly without an externalTurn the first clock on, and set theOther settings will display other information, as described in ChapterSet the other pace clocks to Scoreboard. Set the intensity to the desired setting, and set the channel to the same channel as the firstWithin 5 seconds, the pace clocks will be synchronized to the firstWithout Timer or. Controller.

To run a series of pace clocks without an external controller, set theAll connected paceTurn the pace clocks on with the power switch on the front panel. The pace clocks will begin counting up from zero, displaying time asWith Timer or. Controller. A pace clock or series of pace clocks can be controlled using a CTSThe pace clocks will display the information that is sent to the scoreboard module corresponding withTo control a single pace clock or a series of pace clocks with a CTS. Scoreboard. Connect one pace clock to the timer at the timers scoreboard output port, or connect it to the pace clock controller. Use aIf you are connecting multiple pace clocks, connect theTurn the pace clocks on with the power switch on the front panel.Water Polo Operation. Mode Switch Setting. Use. Shot Clock. Game Clock. Time Out Clock. Setting up Shot. ClocksConnect theUsing Shot ClocksIf you are also displaying game information on a scoreboard, thereTurn on the shot clocks with the power switch on the front panel. ToThis is the default setting. The CTS timerSee your CTS timer Water Polo software manual for more information about shot clocks. Using a PaceThis is the default setting.See your CTS timer Water Polo software manual for more information about game time. Using a PaceTo operate properly, the CTS timer must beThis is theTurn it on with the power switch on the front panel. The CTS timerSee your CTSTraining Modes. Mode Description. Lap counter. Simple pace clockMode 1. Equipment required. Touchpad required; start system or pushbutton can be used to resetSet up. Connect the touchpad to either Touchpad input. If using a start system or pushbutton for resetting the display, connect the start systemOperation. The clock displays 01, indicating mode 1. The display will flash, andEach valid touchpad hitA start input either a start signal from the start system or one clickSimple Pace Clock. Mode 2. Equipment required.

None required for basic operation; start system or pushbutton can beSet up. If using a start system

or pushbutton for resetting the clock, connectOperation. The clock displays 02, indicating mode 2. The display will flash, display00, and begin counting up, showing the time as minutes andA start input or a double click from the reset input will reset and startPace clock with. Cumulative Splits. Mode 3. Equipment required. Touchpad required; start system or pushbutton can be used to resetSet up. If using a start system or pushbutton for resetting the clock, connectConnect the touchpad toOperation. The clock displays 03, indicating mode 3. The display will flash, display00, and begin counting up, showing the time as minutes andAt each valid touchpad hit, the display shows the time of theMeanwhile, the running time continues internally. Following the cumulative split display the clock will resume displaying the runningOnce the running time is above a minA start input or a double click from the reset input will reset and startPace clock with Lap. Splits. Mode 4. Equipment required. Touchpad required; start system or pushbutton can be used to resetSet up. Connect the touchpad to either Touchpad input. If using a start system or pushbutton for resetting the clock, connect the start system orOperation. The clock displays 04, indicating mode 4. The display will flash, display00, and begin counting up, showing the time as minutes andAt each valid touchpad hit, the display shows the time of theA start input or a double click from the reset input will reset and startRelay Exchanges. Mode 5. Equipment required. Touchpad and relay judging platform RJP. Set up. Connect the touchpad to either Touchpad input. Connect the RJP toOperation. The clock displays 05, indicating mode 5. The numbers on the display go blank, leaving the colon and rightmost decimal lit. The clockRJP input times are recorded, and the first touchpad hit is recorded.

For a legal relay exchange the touchpad hit occurred before the relay takeoff, the display shows the relay exchange time in secondsIf no valid. RJP input is detected within 2 seconds of a touchpad input, "Err"The clock displays the exchange time for 10 seconds, and then automatically resets itself for the next exchange. Start Reaction. Mode 6. Equipment required. Start system or pushbutton, and touchpad for backstroke starts or. RJP for starting block starts. Optional pushbutton for reset. Set up. Connect the start system or a pushbutton to the Start System input. For backstroke starts, connect the touchpad to either Touchpad input. For starting block starts, connect the RJP to the Relay Platform input. If you would like to use a pushbutton to reset the clock after a. Operation. The clock displays 06, indicating mode 6. The numbers on the display go blank, leaving the colon and the rightmost decimal lit. TheThe start input starts the clock andThe start reaction time the difference between the start input and the. If a start input is received and no RJP or touchpad input is detectedTurn Speed. Mode 7. Equipment required. Touchpad. Set up. Connect the touchpad to either of the Touchpad inputs. Operation. The clock displays 07, indicating mode 7. The numbers on the display go blank, leaving the colon and the rightmost decimal lit. TheThe last one recorded departure is displayed at the end of the 3secThe clock displays the turn time for 10 seconds, and then automatically resets itself for the next turn. Breakout Time. Mode 8. Equipment required. Start system, and breakout timer or pushbutton. Set up. Connect the start system to the Start System input, and connect the. Operation. The clock displays 08, indicating mode 8. The numbers on the display go blank, leaving the colon and the rightmost decimal lit.

TheThe start input starts the clock andThe breakout time the difference between the start input and breakout input is displayed until the clock is reset with a double clickStart Reaction and. Breakout Time. Mode 9. Equipment required. Start system, breakout timer or pushbutton, and touchpad or relaySet up. Connect the start system to the Start System input, and connect the. Connect the touchpad to either Touchpad input or connect the RJP to the. Relay Platform input. Operation. The clock displays 09, indicating mode 9. The numbers on the display go blank, leaving the colon and the rightmost decimal lit. TheThe start input starts the clock andThe clock continues to count internally while it displays this timeRunning time resumes on the display, until a. The breakout time is then displayedSingle Lane Timer. Modes 10, 11, 12, 13 and 14Equipment required. Start system or pushbutton, and touchpad; relay platform for start reaction time from starting block starts;

pushbutton for timing moreSet up. Connect the start system or the pushbutton to the Start System input,For start reaction time from starting block starts, connect the RJP toFor start reaction time from backstrokeOperation. The clock displays 10, 11, 12, 13 or 14 indicating the mode. TheseIn all five of these modes, the numbers on the display goThe clock isThe start input starts the clock and the display counts up in seconds. Single Lane. Timing. Start Reaction. The first option in all five modes is start reaction time. All touchpadIf there are no touchpad or RJP inputs during the 2 seconds after theSingle Lane. Timing. Lap Timing. For lap timing, this assumes that the touchpad is at the same end ofLength timingTouchpad 2 see page 3 for cabling this option. At each valid touchpad input, the display shows the time elapsedIn mode 10 single lap timing, the display shows the first elapsedIn mode 11 two lap timing with splits, running time continues internally while the display shows the cumulative split.

The displayThis final time is displayed untilIn mode 12 three lap timing with splits, running time continues internally while the display shows the cumulative split. The displayThis final time is displayed until a resetIn mode 13 four lap timing with splits, running time continues internally while the display shows the cumulative split. The displayThis final time is displayed until a resetIn mode 14, running time continues internally while the displayThe display then resumes running timeThe clock then stops timing after the next touchpad hit. ThisSingle Lane. Timing. Relay Exchange. Timing. All Single Lane Timing Modes with multiple laps or lengths, ifThe first touchpad hit cumulative split is recorded, disabling theDuring the 2second window, RJP input times continue to be recorded. After the 2secondIf a valid RJP input was detected, the display will then show the relay exchange time. For a legal relay exchange the touchpad hit occurred before the relay takeoff, the display will then show the relayIf no valid RJP input is detected within 2 seconds before or after aMidRace Timing. Mode 15. Midrace timing is designed to time the middle portion of a race,It can be done withEquipment required. Start system or pushbutton, and touchpads. Set upIf using oneIf using touchpads atPlug the touchpadOperation. The clock displays 15, indicating mode 15. The numbers on the display go blank, leaving the colon and the rightmost decimal lit. TheThe touchpad input is inactive for 3 secondsThe clock records the next touchpad hits. The last one recordedWith a touchpad at one end, this is the time it took the swimmer toWith a touchpad at each end, this is the time it took the swimmer toThe clock displays the midrace time until the clock is reset with a. Test Mode. Mode 16. Equipment required. Depends upon testing. Set up. Follow specific instructions from CTS customer service representative. Operation. The clock displays 16, indicating mode 16.

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